

CMPUT 301 LAB

Introduction

WINTER 2026



UNIVERSITY
OF ALBERTA

- TA`s
- Lab Days, Duration and Venue
- What to Expect?
- What Not?
- Lab Contents
- Tasks/Action Plans?
- Assessment Scales
- Questions/Comments
- Acknowledgements
- Get to It
- Glossary

LAB OUTLINE



UNIVERSITY
OF ALBERTA

NAMES	EMAILS
Bryan Kostelyk	bkostely@ualberta.ca
Carlin Boyles	cboyles@ualberta.ca
Chirayu Shah	cshah1@ualberta.ca
Alan Dunzz Llampallas	dunzzlla@ualberta.ca
Hareeme Sahar	hareeme@ualberta.ca
Hamid Dehbashi Ghorbanali	hdehbash@ualberta.ca
Jakaria Rabbi	jakaria@ualberta.ca
Jiayin He	jiayin7@ualberta.ca
Michelle Deng	mfdeng@ualberta.ca
Nandan Ramesh	nandan@ualberta.ca
Nina Han	nhan3@ualberta.ca
Jonathan Scruggs	scruggs@ualberta.ca

TA's Contact

NAMES	EMAILS
Samridhi Khosla	skhosla1@ualberta.ca
Michael Shi	wenjian2@ualberta.ca
Yaatheshimi Ashok Kumar	yaathesh@ualberta.ca
Zhou Yang	zy25@ualberta.ca



**UNIVERSITY
OF ALBERTA**

Lab Days, Duration and Venue

Days : Tuesdays , Wednesdays and Thursdays

Duration : 5:00pm to 7:50 pm MST

Venue

Lab D01

Date and Time: Tuesday, 17:00-19:50

Location: ETLC E1-003

Lab D02

Date and Time: Wednesday, 17:00-19:50

Location: ETLC E1-003

Lab D03

Date and Time: Thursday, 17:00-19:50

Location: ETLC E1-003

- **Software Engineering**

- Tools
- Techniques
- Practice

What To Expect ?

What Not?

- This is not a JAVA Course
- You will be expected to learn Java on your own and also take courses online
- We can only provide basic materials and tutorials
- This is also not a programming course.

Lab Contents

1. **Software Engineering Soft Skills**
 - a. Ability to Work in a Team
 - b. Communications Skills
2. **Software Design Pattern**
3. **Software Maintenance**
4. **Object Oriented Design, Analysis and Application**

Tasks / Action Plans?

- Develop a real large-scale android application
- You will be assigned in teams and each team will have a TA as your mentor/manager
- The professor is your customer/client

You will be holding weekly meetings with your TA's

Assessment Scales

- TeamWork, Collaboration UsingRealWorld Tools
- Requirement Analysis and Project Planning
- Software Design Pattern using Object Oriented Approach, languages and tools
- Properly Documented Codes, Highly maintainable for easy project handover to another engineer.
- Analysis, Improvement and extension of existing software
- Presentation to the customer and meeting their needs

Drop them in the EClass or Call the
Attention of any TA around quietly

Questions and
Comments?

ACKNOWLEDGMENTS

- Slides/Lecture Tutorials
Recordings from Past TA's Fall 2020
- <https://developer.android.com/studio/install>
- <https://developer.android.com/studio>
- Presentation DECK UAlberta Brand Template

Get To It

Login to your Canvas if you haven't logged in already and follow along with the instructions found there. You can code along with me as I demonstrate the task on the screen. All the materials are on eclass